

SEAN ECKOLS

PRODUCTION DESIGNER - ART DIRECTOR - VISUAL DEVELOPMENT

I have worked as a visual development artist, art director and production designer on animated feature films, shorts, television, commercials and video games. I have experience leading art teams and working with production in house as well as with vendors (on location abroad and remotely). Having worked in several departments at various stages in my career I am also fully versed in the production pipeline process, from pre-production through post production. My visual development portfolio showcases a diverse selection of my work, and I am always happy to provide a more comprehensive professional portfolio of my latest work upon request.

I am available for freelance, consulting or full-time work.

WORK EXPERIENCE

FREELANCE CLIENTS: DREAMWORKS ANIMATION, DUNCAN STUDIOS, CLOUD 10 STUDIOS, NETFLIX, HASBRO, ON ANIMATION, BAOBAB STUDIOS

DREAMWORKS ANIMATION – Glendale, CA 2023
DEVELOPMENT PROJECT - Concept, Design

DUNCAN STUDIO – Pasadena, CA 2023
DORA AND THE FANTASTICAL CREATURES - Design, Visual Development

CLOUD 10 – Dallas, TX 2023
DEVELOPMENT PROJECT - Concept

BASE FX – Xiamen, PRC 2020 - 2023
LORD OF THE WEST - Production design
WISH DRAGON 2 - Production design

ART CENTER COLLEGE OF DESIGN – Pasadena, CA 2020
Adjunct Professor, Entertainment Design

AQUAMEN LLC – Hollywood, CA 2019 - 2020
KONG THE BEGINNING - Concept, Visual Development

NETFLIX ANIMATION – Burbank, CA 2020
LEO - Concept, Visual Development

DREAMWORKS ANIMATION – Glendale, CA 2018 – 2019

HOW TO TRAIN YOUR DRAGON HOMECOMING - Design, Visual Development

SONY PICTURES ANIMATION – Culver City, CA 2012 – 2018

THE LEGEND OF SMURFY HOLLOW - Production Design

OPEN SEASON SCARED SILLY - Production Design (Vancouver)

THE STAR - Art Direction, Design, Visual Development (Montreal)

SURF'S UP 2: WAVEMANIA - Design, Visual Development

SMURFS: THE LOST VILLAGE - Visual Development

CLOUDY WITH A CHANCE OF MEATBALLS 2 - Visual Development

VARIOUS DEVELOPMENT PROJECTS - Visual Development

DREAMWORKS ANIMATION – Glendale, CA 2008 – 2012

KUNG FU PANDA 2 - Visual Development, Design

KUNG FU PANDA SECRETS OF THE SCROLL - Visual Development, Design

KUNG FU PANDA SECRETS OF THE MASTERS - Visual Development, Design

KUNG FU PANDA SECRETS OF THE FURIOUS FIVE - Visual Development, Design

KUNG FU PANDA HOLIDAY SPECIAL - Visual Development, Design

MERRY MADAGASCAR - Visual Development, Design

VARIOUS DEVELOPMENT PROJECTS - Visual Development

SECRET PLAN STUDIOS – Glendale, CA 2012

Animated television commercial - Production Design and Art Direction

DUNCAN STUDIO – Pasadena, CA 2007 – 2008

Visual Development, various projects

9 LLC – Pasadena, CA 2007

9 Feature Film - Visual Development, Design

THE HENSON COMPANY – Hollywood, CA 2007

TJ Bearytales – Lighting and Compositing, Generalist

WALT DISNEY FEATURE ANIMATION – Burbank, CA 1997 – 2007

JOE JUMP (released as WRECK IT RALPH) - Visual Development

AMERICAN DOG (released as BOLT) - Visual Development

MEET THE ROBINSONS - Lighting and Compositing

CHICKEN LITTLE - Visual Development, Look Development, Lighting and Compositing

TREASURE PLANET - Visual Development, Look Dev., Lighting and Compositing

TARZAN - Look Development, Lighting TD, 2D and 3D Backgrounds

3DJOE – San Francisco, CA

Design and creation: 3D environments, textures, lighting and animation for video game

BLAM Gaming Development – San Francisco, CA

3D environments, characters and textures for 3D games

ILLUSIONS GAMING – Sausalito CA

2D and 3D animation, modeling and texture map painting

TEACHING EXPERIENCE

ART CENTER COLLEGE OF DESIGN - Pasadena, CA Adjunct Professor, Ent. Design

TECNOLOGICO DE GUADALAJARA, MX. - Advisor/mentor in animation design

DISNEY AND DREAMWORKS - Drawing, sculpture and digital media instructor

GNOMON SCHOOL OF VISUAL EFFECTS - Hollywood, CA 2007 Instructor, Lighting

ACADEMY OF ART COLLEGE - San Francisco, CA

Drawing and sculpture workshops instructor, teaching assistant

EDUCATION

BFA Sculpture and Illustration - Academy of Art College - San Francisco

Deans Honor List

JAMES SANFORD MEMORIAL SCHOLARSHIP San Francisco Society of Illustrators

STUDIO ASSISTANT to Milton Hebal Sculptor Rome, Italy.

ASSOCIATE IN ARTS Commercial Art and Illustration – College Of San Mateo

Deans Honor List

COMPUTER SKILLS

Photoshop, Maya, Blender, etc.

LANGUAGES

Fluent in English, Spanish and Italian, beginner in Mandarin.